

How to use the JDBC 4.3 Sharding API for Massive OLTP Scaling



Live for the Code

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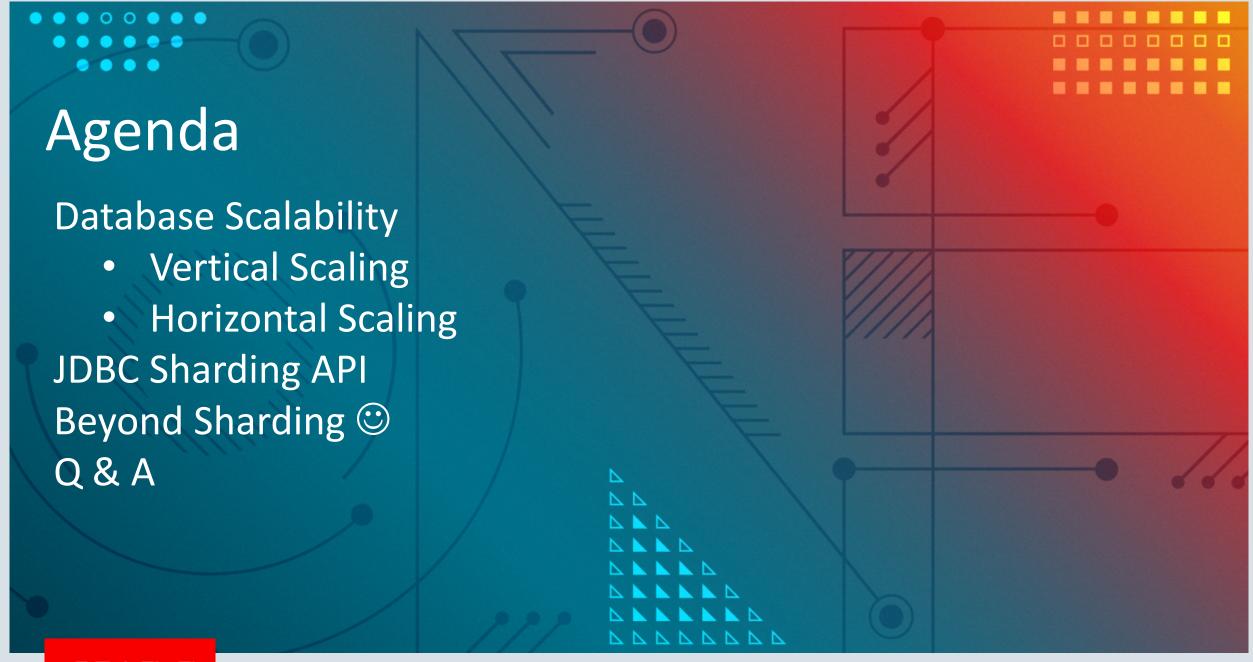
Doug Hood
Consulting Member of Technical Staff
Cloud Product Manager
Oracle Database Development
October 22, 2018





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What is Scalability?

- **Scalability** is the capability of a system, network, or process to handle a growing amount of work, or its potential to be enlarged to accommodate that growth
- A system whose performance improves after adding hardware, proportionally to the capacity added, is said to be a *scalable system*.

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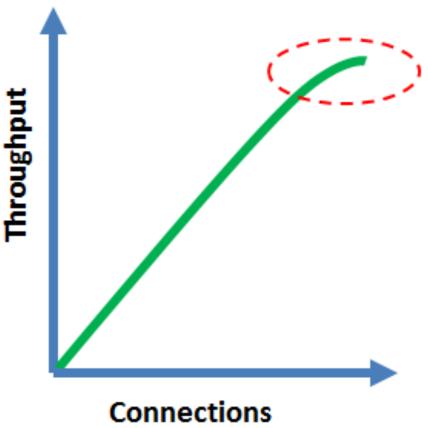
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Add more connections to give more throughput with acceptable latency

The Linear Scalability Lie

Throughput vs Connections

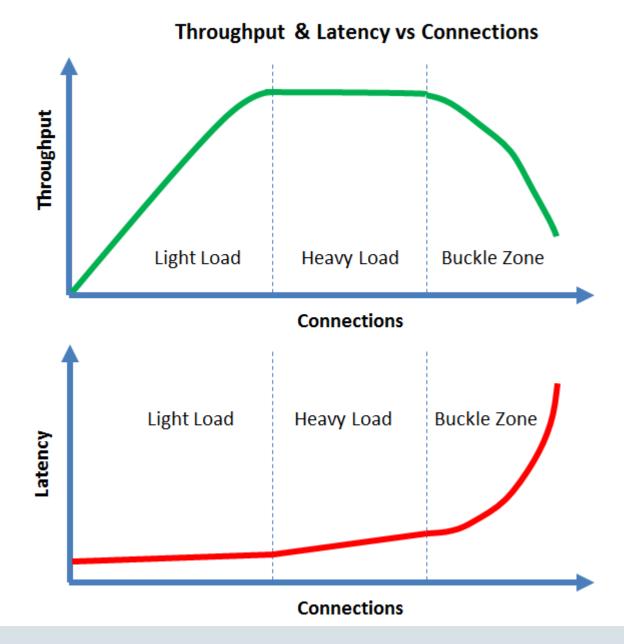




More connections = more throughput ?

Real Scalability Curves

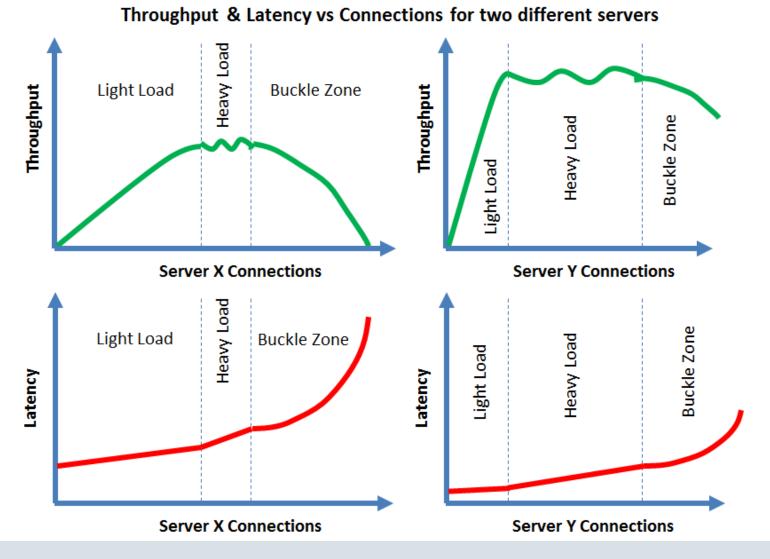
- Throughput does NOT increase forever
- Throughput will tapper off
- Throughput will eventually get worse
- Latency will tend to get worse
- Latency will eventually get really bad
- True for ANY Server
 - SQL RDBMS Database
 - NoSQL Database
 - Web Server
 - App Server
 - REST Server

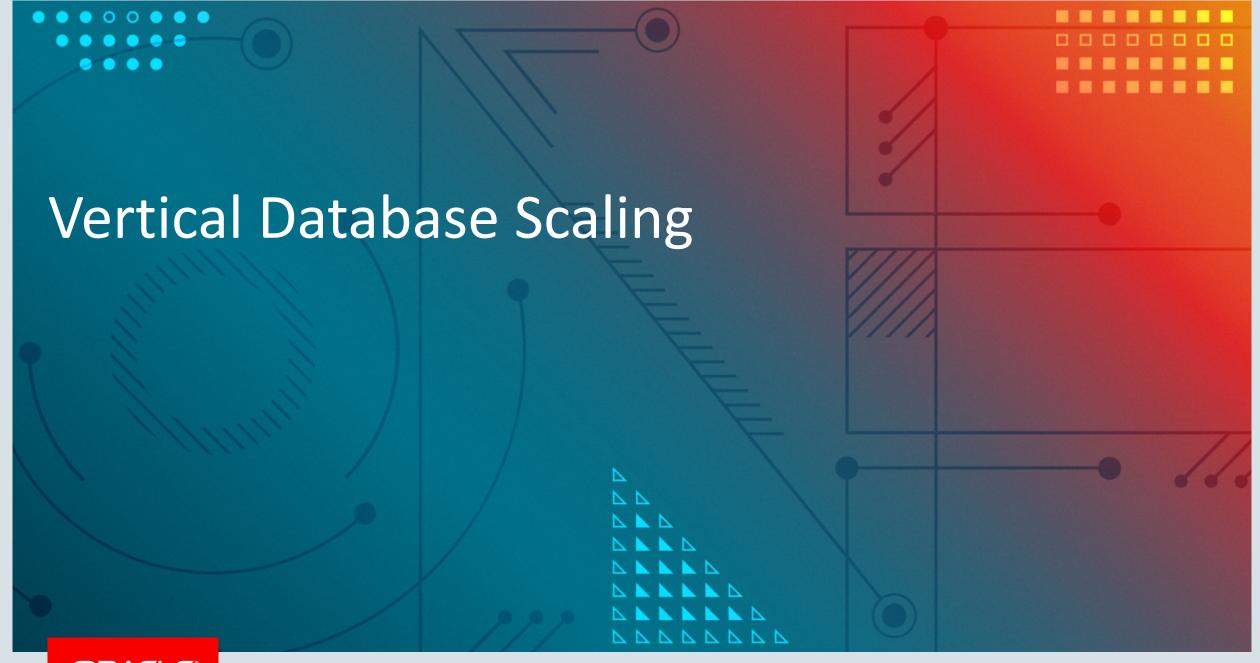


Different Servers = Different Scalability Curves

- Not all Servers scale the same
- You need balanced hardware to scale

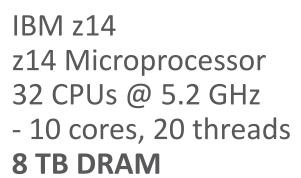
Would you prefer server X or Y?





You can only go so big







Fujitsu M12-2S SPARC 64 XII 32 CPUs @ 4.25 GHz - 12 cores, 96 threads 32 TB DRAM



HPE Superdome Flex Intel Xeon 32 CPUs @ 3.6 GHz - 28 cores, 56 threads 48 TB DRAM



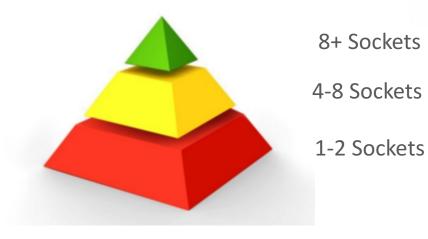
SGI Altix 4700 Intel Itanium 2 2048 CPUs @ 900 MHz - 2 cores, 4 threads 128 TB DRAM

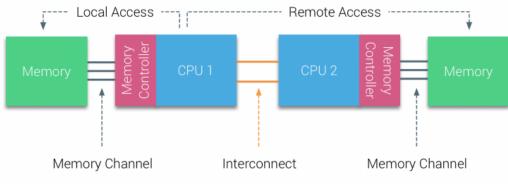
Vertical Scaling Limits

Only so many CPUs interconnected

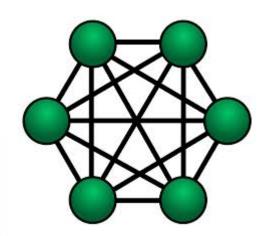
8+ Sockets

- NUMA limits
- Complexity & Cost
- Niche Market











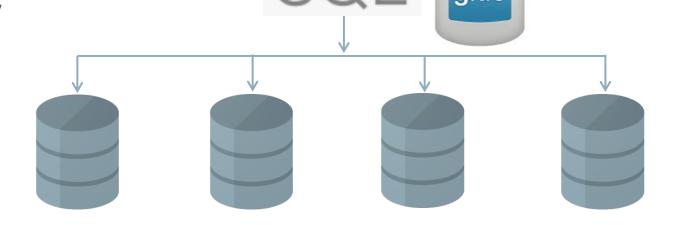
Horizontal Scaling hardware

- Use cheap/fast Linux x8664 servers, eg Oracle Sun X7-2
- NUMA affects are minimal
- Commodity servers keep getting faster, cheaper and more powerful
- 1.5 TB DRAM [Persistent Ram coming, Tuesday Intel/Oracle PMem demo]
- Two Intel Xeon 8164 @ 2.2 GHz, 26 cores
- Up to eight NVMe SSDs
- 42 1U servers per Rack:
 - -2*42 = 84 CPUs
 - -1.5*42 = 63 TB RAM



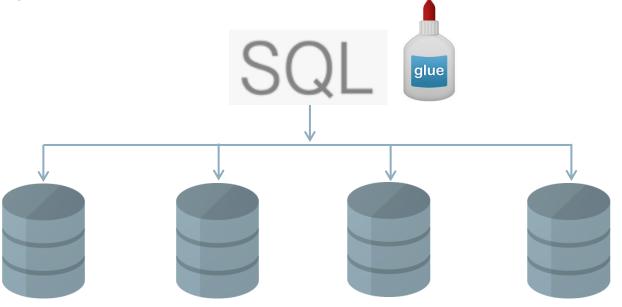
Early SQL Database Sharding

- Data is horizontally partitioned across independent databases
- Cross partition SQL operations are limited or non existent
- Need a 'glue layer' in the application tier
- Need to pass in the 'shard key'
- Need to re-write apps to use sharding
- Need to choose the shard key
- Can scale very well



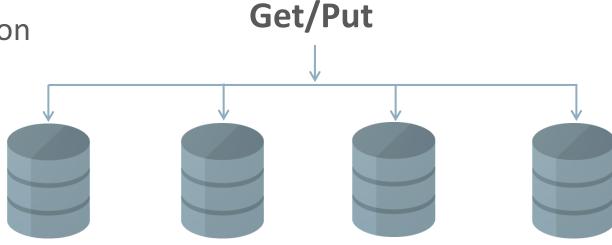
Current SQL Database Sharding

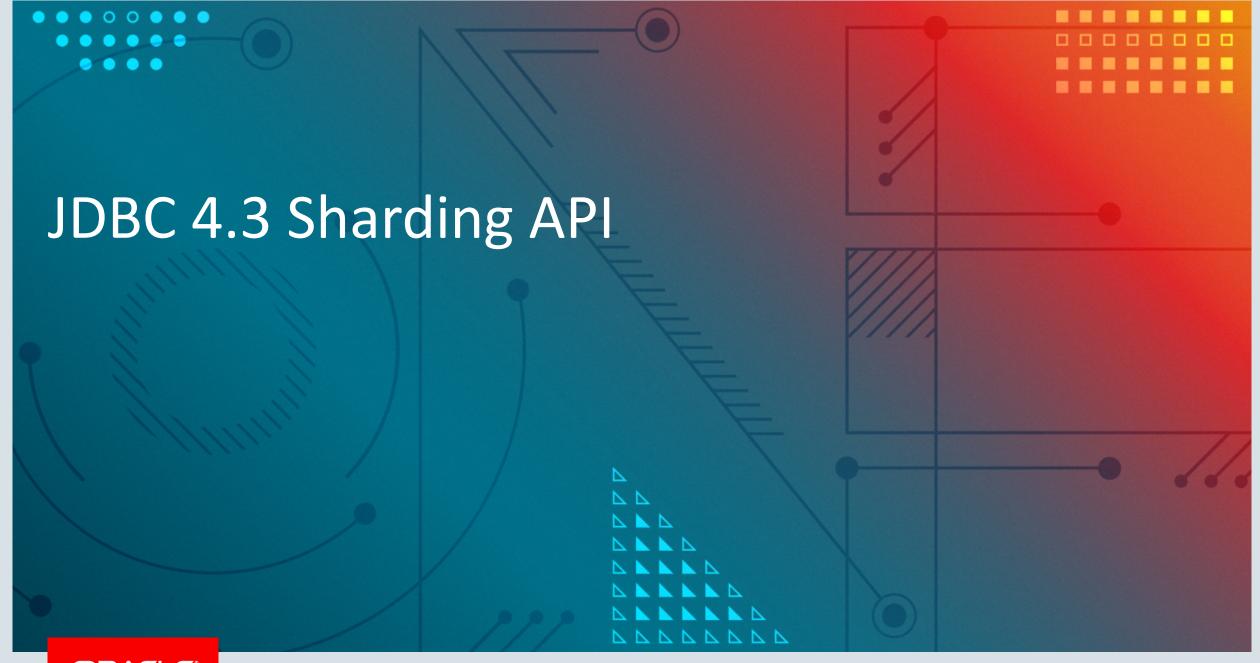
- 'Glue layer' is now part of the database
- Still need to pass in the 'shard key'
- Still need to re-write apps to use sharding
- Still need to choose the shard key
- Can scale very well



NoSQL Database Sharding

- Simple Key/Value data stores
- Data is [automatically] sharded across many cost effective servers
- Get/Put type APIs
- Eventually consistent rather than ACID transactions
- Data is de-normalized
 - Can lead to massive data duplication
 - Faster if no 'table' joins
- Can scale very well





JDBC 4.3 Sharding API

- java.sql and javax.sql
 - Added Sharding support
 - Enhanced DatabaseMetaData to determine if Sharding is supported
- Interfaces
 - ShardingKey
 - ShardingKeyBuilder

The benefits of JDBC 4.3 Sharding API

- A Standard [JDBC] interface for any sharded or distributed SQL DB
- Can improve performance by eliminating network hops



Performance of JDBC 4.3 Sharding API vs NoSQL

- Need a benchmark that works for both SQL and NoSQL
- The benchmark needs to be scalable
- Want lots of benchmark results to be useful
- Let each vendor provide their own optimal benchmark results



What is the YCSB Workload?

- YCSB: Yahoo Cloud Serving Benchmark
 - Developed at Yahoo for Cloud Scale workloads
 - Widely used to compare scale-out databases, NoSQL databases, and in-memory data grids
- A series of workload types are defined:
 - Workload A: 50% reads, 50% Updates
 - Workload B: 95% reads, 5% Updates
 - Workload C: 100% reads
- The YCSB Client cannot be changed
 - DB Vendors implement the DB Client interface in Java
 - The version and exact configuration matters



What is the YCSB Workload?

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Surveyed YCSB (Workload B) Results*

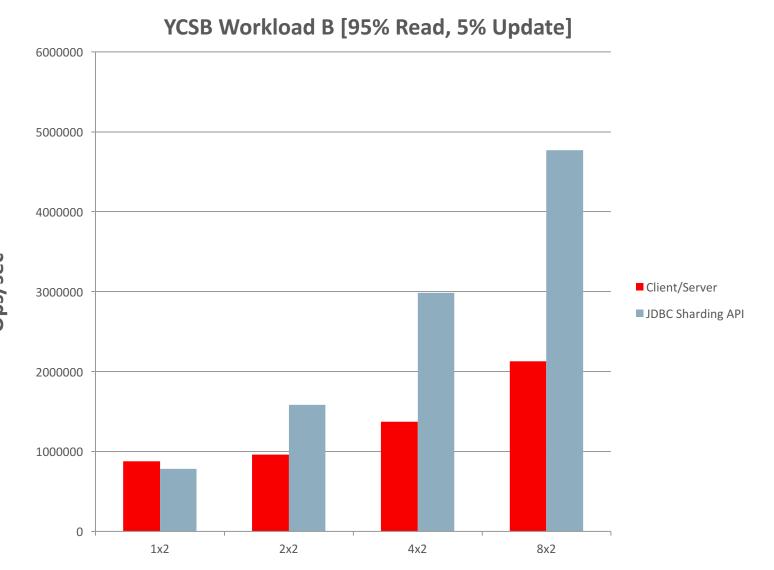
Product	Туре	Nodes	Ops/Sec
cassandra	NoSQL DB	32	<u>227 K</u>
mongoDB	NoSQL DB	2	<u>275 K</u>
SCYLLA.	NoSQL DB	3	<u>715 K</u>
VOLTDB	Scale-Out RDBMS	6	1.6 M
∢EROSPIKE-	NoSQL DB	8	1.6 M

^{*} There is no official repository of YCSB results These were the largest results we found online



The JDBC Sharding API Scales well

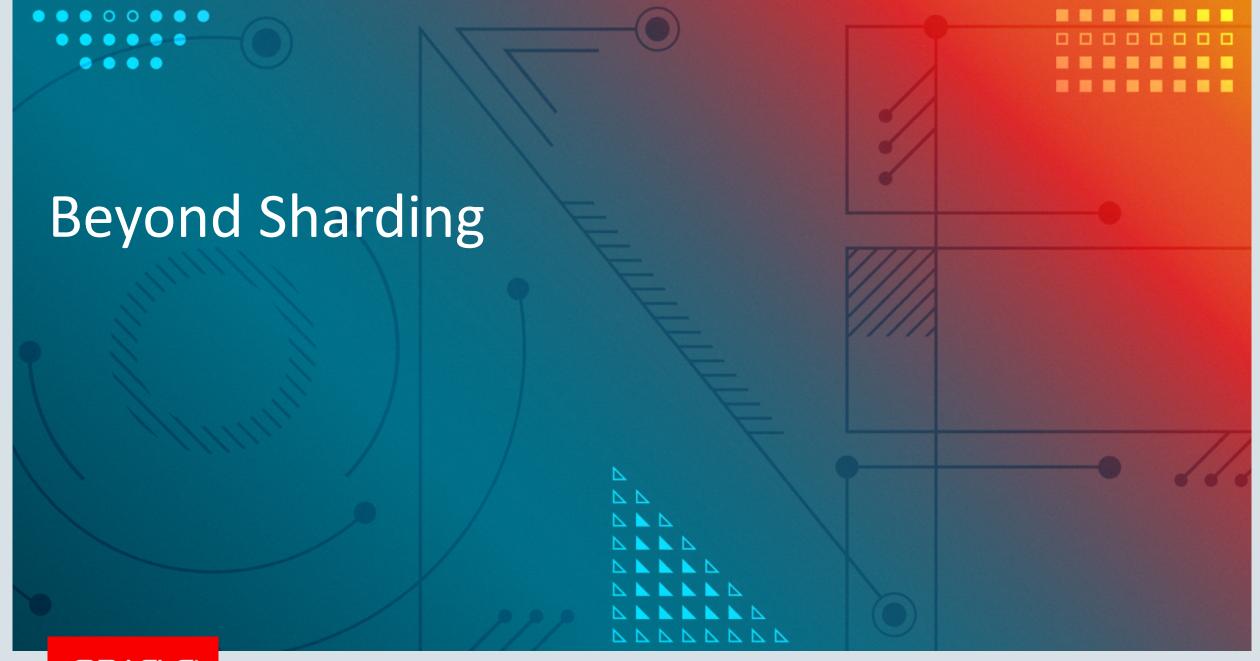
- C/S load balancers can scale
 - 2.1M ops/sec YCSB B
- Sharding API scales well
 - 4.7M ops/sec YCSB B
- JDBC Sharding API is faster than all published NoSQL YCSB results!





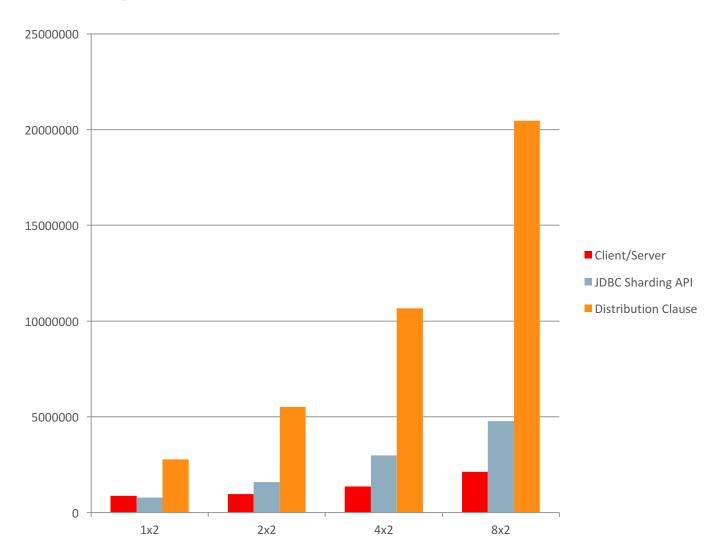
YCSB Driver using the JDBC Sharding API

```
@Override
public Status read(String tableName, String key, Set<String> fields, Map<String, ByteIterator> result) {
  try {
    StatementType type = new StatementType(StatementType.Type.READ, tableName, 1, "", getShardIndexByKey(key));
    PreparedStatement readStatement = cachedStatements.get(type);
    if (readStatement == null) {
      readStatement = createAndCacheReadStatement(type, key);
    readStatement.setString(1, key);
    ResultSet resultSet = readStatement.executeQuery();
    if (!resultSet.next()) {
      resultSet.close();
      return Status.NOT FOUND;
    if (result != null && fields != null) {
      for (String field: fields) {
        String value = resultSet.getString(field);
        result.put(field, new StringByteIterator(value));
    resultSet.close();
    return Status.OK;
  } catch (SQLException e) {
    System.err.println("Error in processing read of table " + tableName + ": " + e);
    return Status.ERROR;
```



Dominating the JDBC Sharding API

- CS load balancers can scale
- JDBC Sharding API scales well
- Distribution Clauses scale best
- Distribution Clauses
 - Minimize network hops to maximize throughput





What Hardware was Used?

Oracle Sun X7-2

- Two Intel Xeon 8164 @ 2.2 GHz, 26 cores
- 768 GB RAM
- Four NVMe SSDs
- Two 10G Ethernet

Oracle Cloud Infrastructure

• 32 * BM.DenselO2.52







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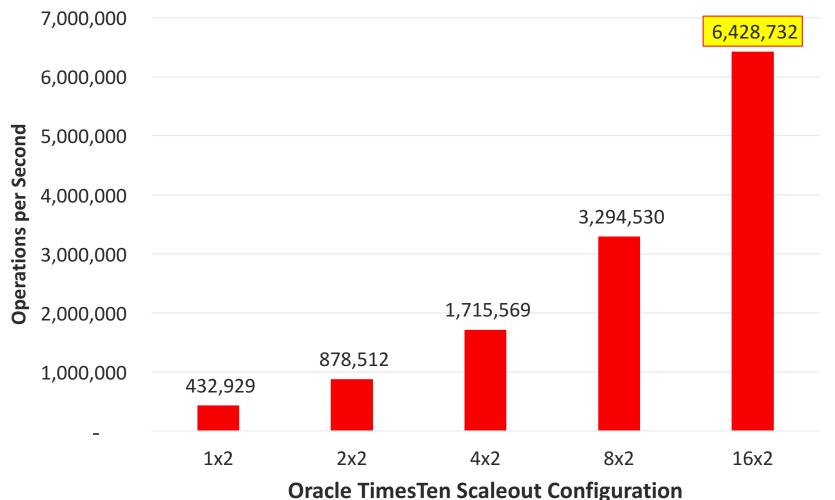
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YCSB Workload A (50% Read 50% Update): 6.4 Million Ops/Sec



YCSB version 0.15.0

- 1KB record (100-byte x 10 Fields)
- 100M records / Replica Set
- Uniform Distribution

TimesTen Scaleout

- 1 to 16 replica sets
- 2 synchronous replicas per replica set

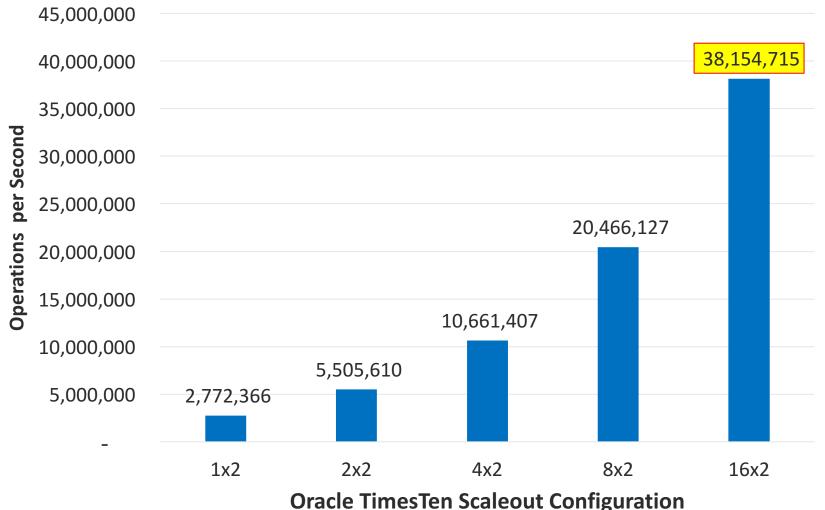
Oracle Cloud Infrastructure

32 * BM.DenselO2.52



YCSB Workload B (95% Read 5% Update): 38 Million Ops/Sec

Reminder: The best YCSB-B result found in our survey was 1.6 Million Ops/Sec



YCSB version 0.15.0

- 1KB record (100-byte x 10 Fields)
- 100M records / Replica Set
- Uniform Distribution

TimesTen Scaleout

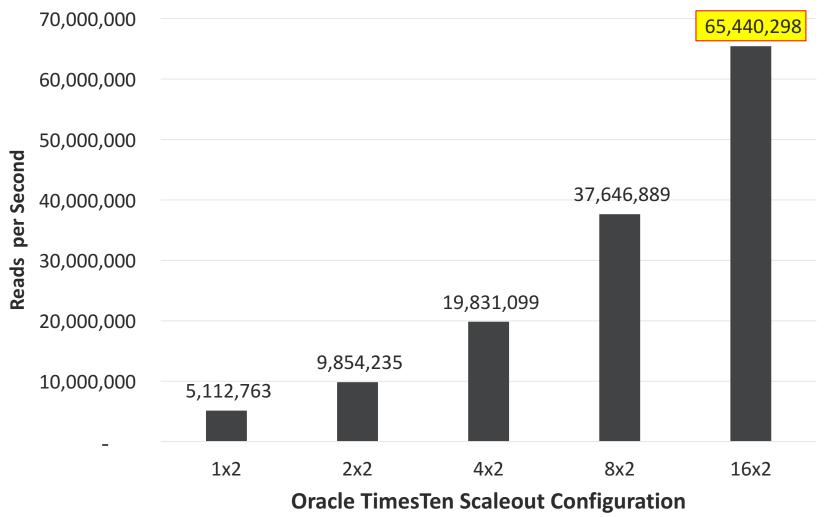
- 1 to 16 replica sets
- 2 synchronous replicas per replica set

Oracle Cloud Infrastructure

32 * BM.DenselO2.52



YCSB Workload C (100% Read): 65 Million Reads/Sec



YCSB version 0.15.0

- 1KB record (100-byte x 10 Fields)
- 100M records / Replica Set
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Oracle Cloud Infrastructure

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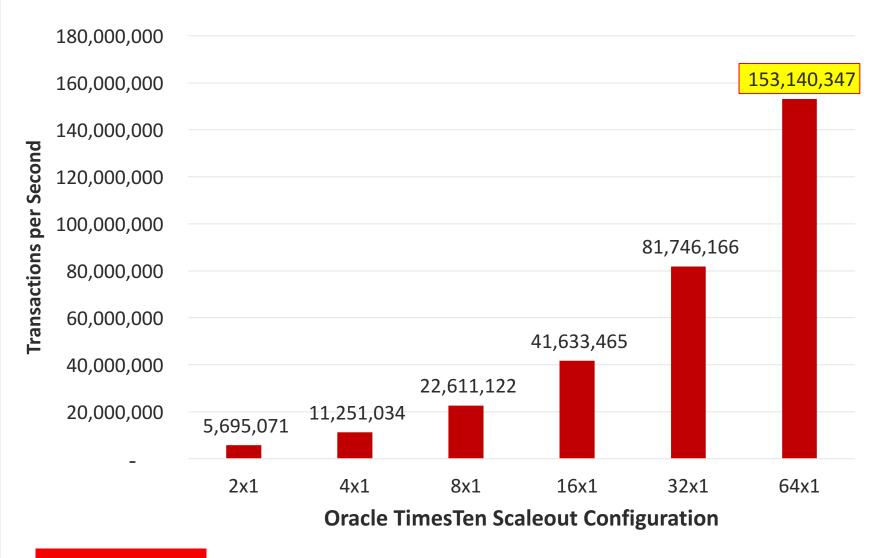
What is the TPTBM Workload?



- TPTBM: Telecom Provider Throughput BenchMark
 - A benchmark originally developed by the TimesTen team
 - Represents common operations on a Telecom Subscriber database
 - Uses standard SQL and standard database APIs
 - Shipped with Oracle TimesTen as C and Java source code for the past 15 years
 - Quickly demonstrates the performance of user's hardware
- Common workload mixes:
 - -80% Reads, 20% Updates
 - 100% Reads
- The version and exact configuration matters



TPTBM 80% Read 20% Update: 153 Million Transactions/Sec



TPTBM Configuration

- 128-byte record
- 100M records / Replica Set
- Uniform Distribution

TimesTen Scaleout

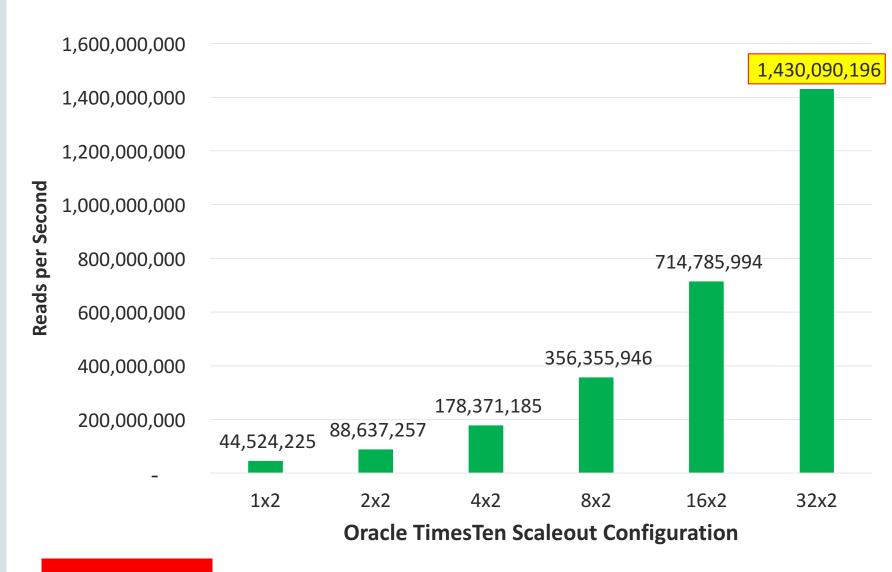
- 1 to 64 replica sets
- 1 replica per replica set

Oracle Cloud Infrastructure

- 32 * BM.DenselO2.52
- Two TimesTen instances per compute node



TPTBM 100% Read: 1.4 Billion Reads Per Second!!



TPTBM Configuration

- 128-byte record
- 100M records / Replica Set
- Uniform Distribution

TimesTen Scaleout

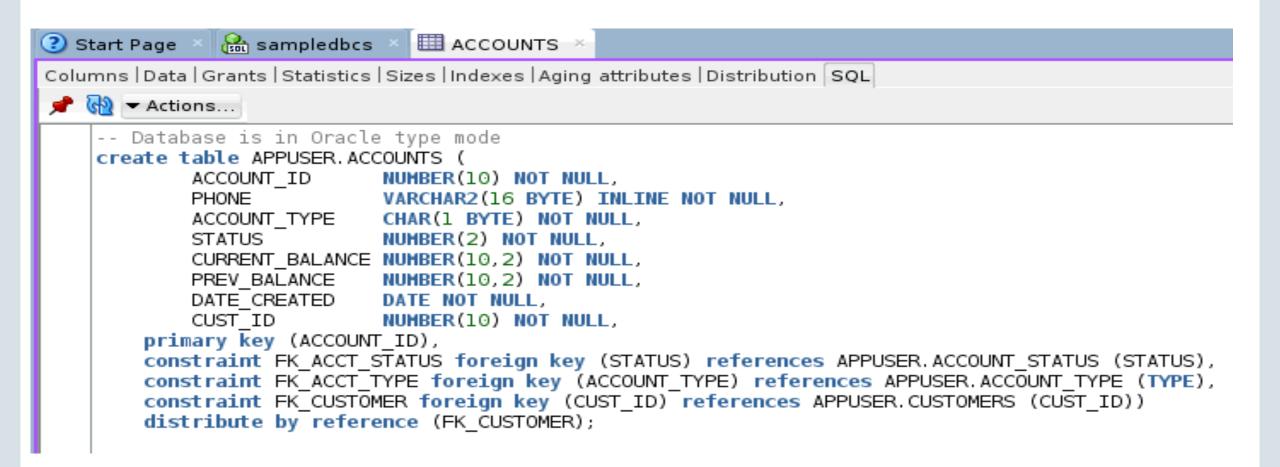
- 1 to 32 replica sets
- 2 synchronous replicas per replica set

Oracle Cloud Infrastructure

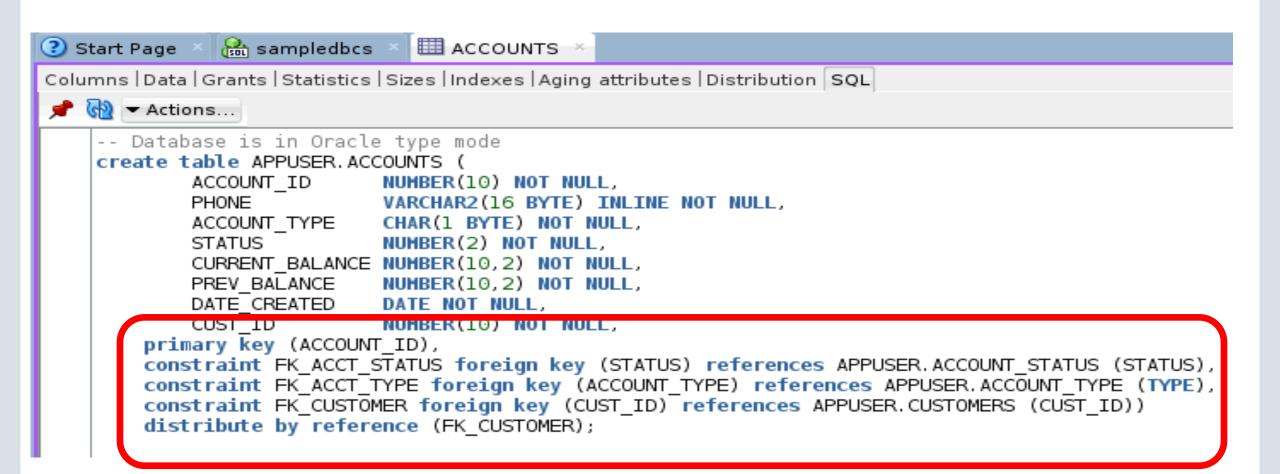
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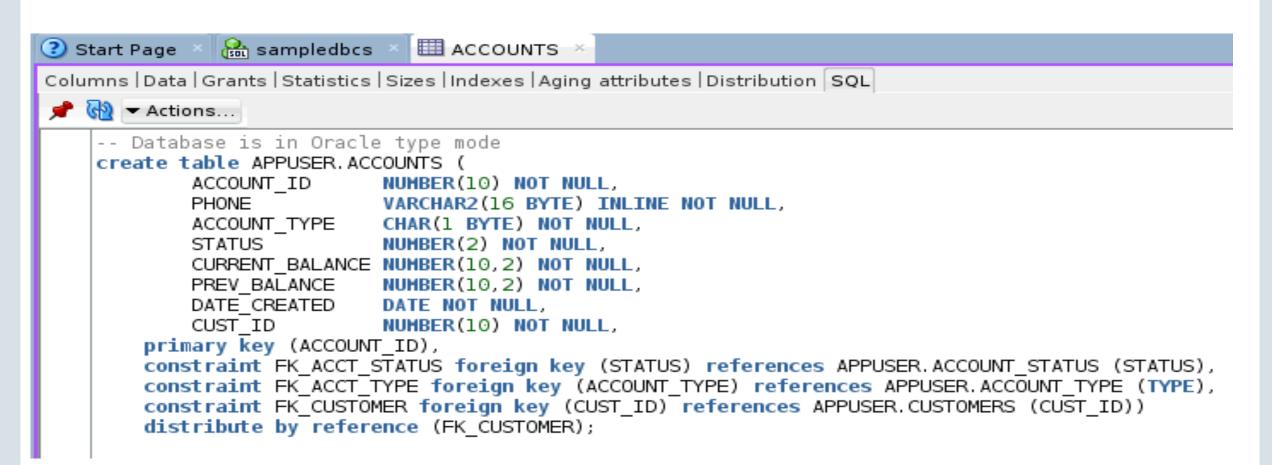


```
 Start Page 🐣 🛗 sampledbcs 🐣 🕮 ACCOUNTS 🐣
Columns | Data | Grants | Statistics | Sizes | Indexes | Aging attributes | Distribution | SQL
📌 🚱 🕶 Actions...
     -- Database is in Oracle type mode
    create table APPUSER.ACCOUNTS (
             ACCOUNT_ID NUMBER(10) NOT NULL,
PHONE VARCHAR2(16 BYTE) INLINE NOT NULL,
             ACCOUNT_TYPE CHAR(1 BYTE) NOT NULL,
STATUS NUMBER(2) NOT NULL,
             CURRENT BALANCE NUMBER(10,2) NOT NULL,
             PREV_BALANCE NUMBER(10,2) NOT NULL,
DATE_CREATED DATE NOT NULL,
             CUST ID
                               NUMBER(10) NOT NULL,
         primary key (ACCOUNT ID),
         constraint FK ACCT STATUS foreign key (STATUS) references APPUSER.ACCOUNT_STATUS (STATUS),
         constraint FK_ACCT_TYPE foreign key (ACCOUNT_TYPE) references APPUSER.ACCOUNT_TYPE (TYPE),
         constraint FK_CUSTOMER foreign key (CUST_ID) references APPUSER.CUSTOMERS (CUST_ID))
         distribute by reference (FK CUSTOMER);
```

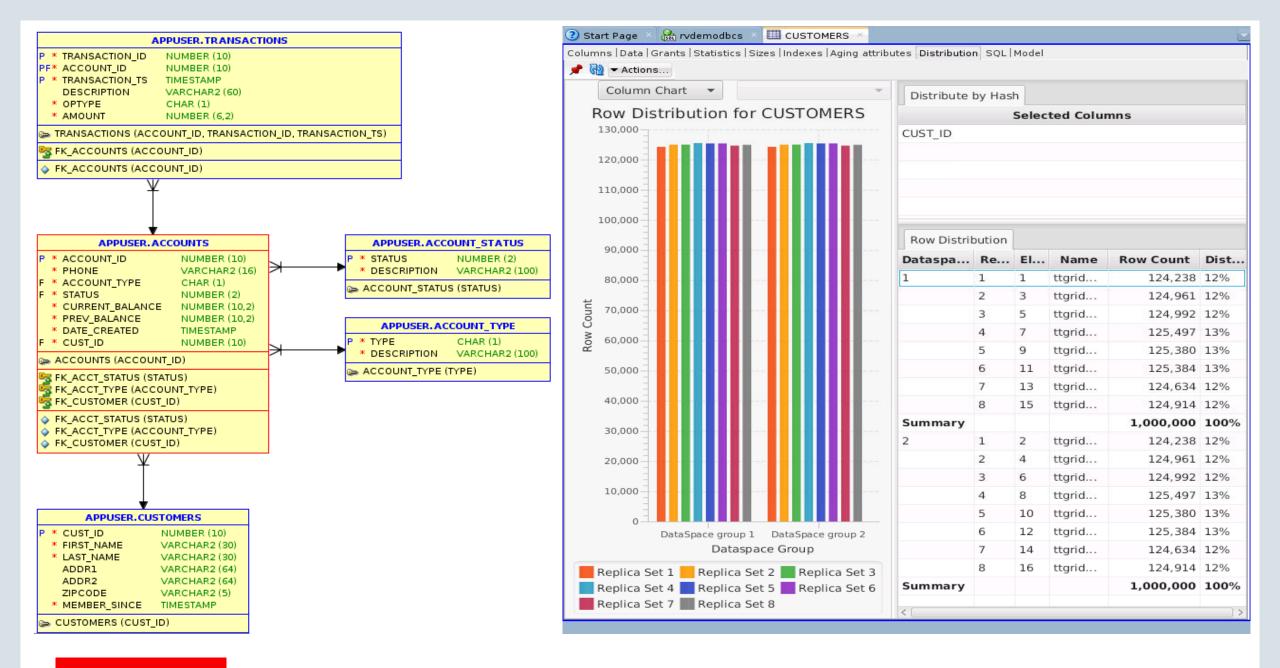


Scalability due to SQL optimizations, not API tricks





ORACLE® TimesTen Scaleout





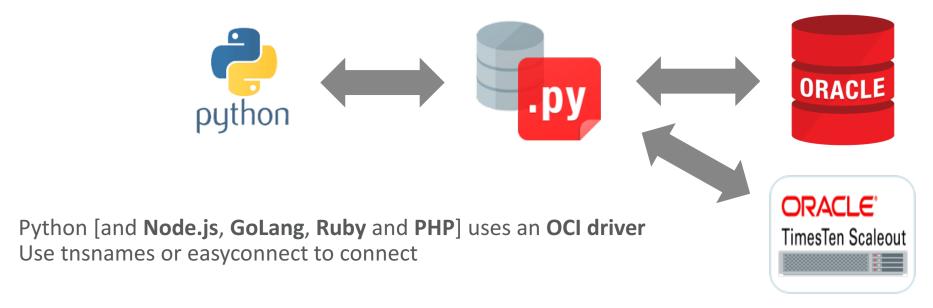
TimesTen Scaleout SQL APIs



API	Comment
JDBC	The same (JDBC 4.3)
ODBC	The same (ODBC 3.5.2)
OCI	The same (OCI 11.2.0.4.+)
R-Oracle	The same (OCI 11.2.0.4.+)
ODP.Net	The same (OCI 11.2.0.4.+)
PL/SQL	The same (11.2.0.4.+)
Python	The same (cx_Oracle, ODPI-C)
Ruby	The same (Ruby-ODPI, ODPI-C)
GoLang	The same (go-goracle, ODPI-C)



Using Oracle cx_Python with TimesTen Scaleout



tnsnames.ora:

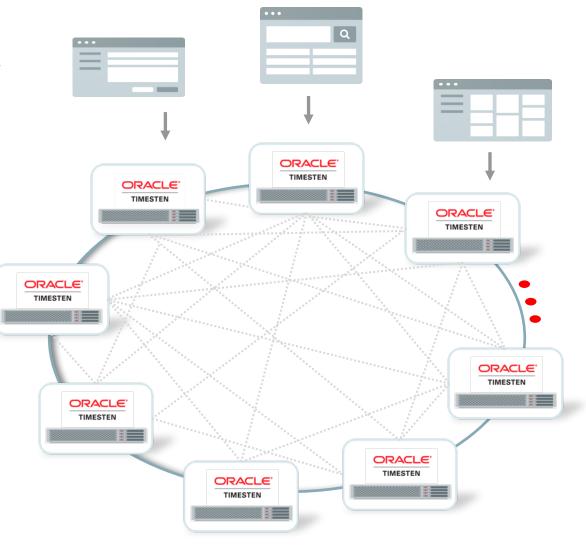
sampledb_1811 =(DESCRIPTION=(CONNECT_DATA = (SERVICE_NAME = sampledb_1811)(SERVER = timesten_direct)))
sampledbCS_1811 =(DESCRIPTION=(CONNECT_DATA = (SERVICE_NAME = sampledbCS_1811)(SERVER = timesten_client)))

TimesTen ODBC DSN Client/Server or Direct Linked

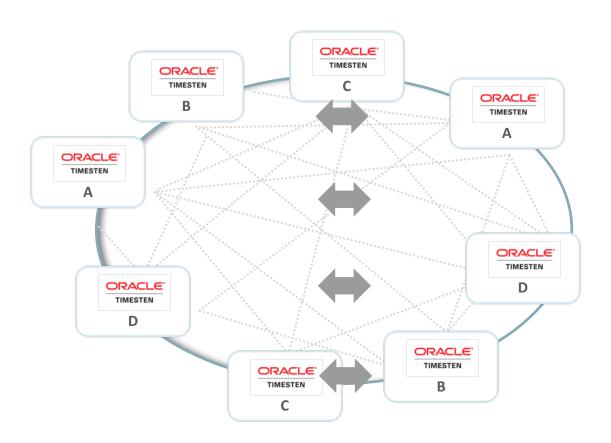


Single Database Image

- Database size not limited by memory
- Table data distributed across all elements
 - All elements are equal
- Connect to any element and access
 all data
 - Distributed queries, joins & transactions
- No need to de-normalize data model



High Availability and Maximum Throughput K-Safety, All Active

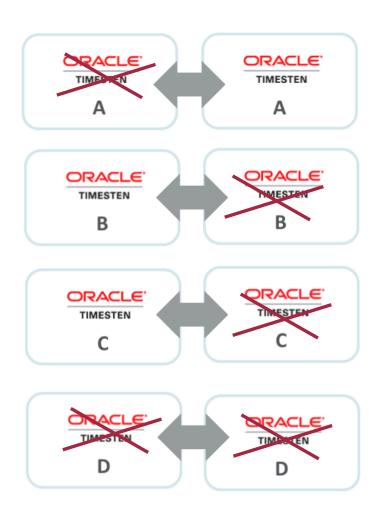


- Built-in HA via multiple copies of the data (K-safety)
 - Automatically kept in sync
- All replicas are active for reads and writes
 - Double the compute capacity
- Transactions can be initiated from and executed on any replica

Database Fault Tolerance – No Application Down Time

Provided one entire copy of the database is available

- If multiple elements fail, applications will continue provided there is one complete copy of the database
- Recovery after failure is automatic
- If an entire replica set is down, application can explicitly choose to accept partial results



CIRACLE® TimesTen Scaleout

World's Fastest OLTP Database

China Mobile Use Case



China Mobile is the largest teleco by both market capitalization and subscribers

China Mobile has 902 Million subscribers Each province does it own thing

All provinces use TimesTen in some form

- AIX, HP-UX or Linux
- Active Standby Pair
- Application Partitioning / Sharding
- TimesTen Scaleout



China Mobile Use Case



Chongqing Mobile is a small province

• 30 Million Subscribers

Their application is simple compared to others

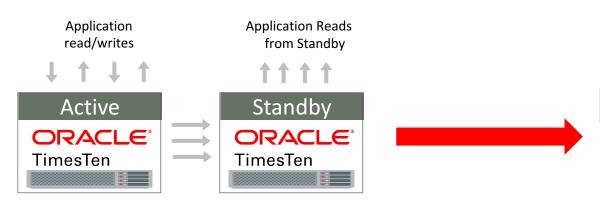
- 800 tables
- 80% read, 5% update, 5% insert + DDL
- Location based services
- SMS, WeChat, billing etc
- Java Spring Framework
- SuSE Linux

They needed more **read/write scalability**

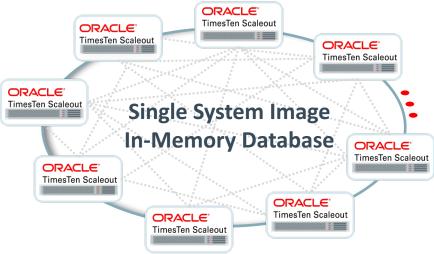


China Mobile Use Case

TimesTen Classic



TimesTen Scaleout



Chongqing needed to scale their read/write workload

- They were a beta customer
- They migrated their app from TimesTen Classic to Scaleout
- Only two changes were needed
 - Change the app connect strings to point to the new servers
 - Change the table distribution clauses
- No app changes, no data changes, no data model changes



Chongqing Mobile Reference Quote

As the world's first TimesTen Scaleout PoC and go live customer, our marketing service system was successfully deployed under the new TimesTen Scaleout architecture with almost no application code changes!

The entire system has not only **improved performance by more than three times**, but also successfully supported a number of new high concurrent business modules!

This fully demonstrates that **Oracle TimesTen Scaleout is an excellent distributed relational in-memory database product for OLTP SQL based applications!**

Head of Construction and Maintenance Department of Chongqing Mobile - Tang Tang



Available on OTN for download **NOW**

Oracle TimesTen Software Downloads

You must accept the OTN License Agreement to download this software.

• Accept License Agreement | • Decline License Agreement

Oracle TimesTen In-Memory Database 18c Release 1 NEW

Note: The initial release (18.1.1) supports only TimesTen Scaleout. TimesTen Classic support, including Application-Tier Database Cache, will be reintroduced soon in an upcoming patchset.

TimesTen 18.1.1.3.0 for Linux x86 (64-bit) (407,525,246 bytes)

Directions

- See the Release Notes and Prerequisites for system requirements.
- See the complete product documentation for Release 18.1.



TimesTen in On Premise

- TimesTen Velocity Scale requires :
 - Linux x8664 (glibc 2.12+)
 - Oracle Linux / Red Hat / CentOS 6.4+, 7+
 - Ubuntu 14.04+
 - SuSE 12+
 - JDK 8+
 - TCP/IP or IPolB

openstack

- A file system [eg ext4, not ext2 or ext3]
- Enough RAM for the DB



























TimesTen Scaleout on OCI, AWS, Azure, Google & OpenStack

- 1. Create your network, VMs, security configuration
- 2. Download TimesTen from OTN
- 3. Download Java
- 4. Download Apache Zookeeper
- 5. Unzip, configure and deploy

























TimesTen Scaleout with TerraForm [available soon]

- Download provisioning script [101KB] & TimesTen 18.1.1.3.0 [389 MB]
- 2. ./ScaleOutRollOut.py ==> Provide Region, Compartment, Shape, OS, Number of Instances



















```
@Override
public Status read(String tableName, String key, Set<String> fields, Map<String, ByteIterator> result) {
  try {
    StatementType type = new StatementType(StatementType.Type.READ, tableName, 1, "", getShardIndexByKey(key));
    PreparedStatement readStatement = cachedStatements.get(type);
    if (readStatement == null) {
      readStatement = createAndCacheReadStatement(type, key);
    readStatement.setString(1, key);
    ResultSet resultSet = readStatement.executeQuery();
    if (!resultSet.next()) {
      resultSet.close();
      return Status.NOT FOUND;
    if (result != null && fields != null) {
      for (String field: fields) {
        String value = resultSet.getString(field);
        result.put(field, new StringByteIterator(value));
    resultSet.close();
    return Status.OK;
  } catch (SQLException e) {
    System.err.println("Error in processing read of table " + tableName + ": " + e);
    return Status.ERROR;
```

```
private PreparedStatement createAndCacheReadStatement(StatementType readType, String key)
    throws SQLException {
  String read = dbFlavor.createReadStatement(readType, key);
  PreparedStatement readStatement = getShardConnectionByKey(key).prepareStatement(read);
  PreparedStatement stmt = cachedStatements.putIfAbsent(readType, readStatement);
 if (stmt == null) {
    return readStatement;
 return stmt;
```

```
* For the given key, returns Connection object that holds connection to the
 * shard that contains this key.
 * @param key Data key to get information for
 * @return Connection object
private Connection getShardConnectionByKey(String key) {
  return conns.get(getShardIndexByKey(key));
```

```
/**
 * For the given key, returns what shard contains data for this key.
 * @param key Data key to do operation on
 * @return Shard index
 */
private int getShardIndexByKey(String key) {
 int ret = 0;
 if (csRouting) {
   trv {
     TimesTenDistributionKey dk = ttds.createTimesTenDistributionKeyBuilder().subkey(key, Types.CHAR).build();
     short[] prospects = dk.getElementIDs();
     ret = (int)prospects[dataSpace] - 1; // zero-based
   } catch (SQLException e) {
     System.err.println("Error in getShardIndexByKey: " + e);
  } else {
   ret = Math.abs(key.hashCode()) % conns.size();
 return ret;
```

```
@Override
public String createReadStatement(StatementType readType, String key) {
  StringBuilder read = new StringBuilder("SELECT * FROM ");
  read.append(readType.getTableName());
  read.append(" WHERE ");
 if (distkey > 0) {
    /* hard-code the key in SQL to avoid extra binds */
   read.append("DIST KEY = " + distkey + " AND ");
  read.append(JdbcDBClient.PRIMARY KEY);
  read.append(" = ?");
  return read.toString();
```

```
@Override
public String createUpdateStatement(StatementType updateType, String key) {
 String[] fieldKeys = updateType.getFieldString().split(",");
 StringBuilder update = new StringBuilder("UPDATE ");
 if (cos) {
    update.append("/*+ TT COMMITDMLONSUCCESS(1) */ ");
 update.append(updateType.getTableName());
 update.append(" SET ");
 for (int i = 0; i < fieldKeys.length; i++) {
   update.append(fieldKeys[i]);
   update.append("=?");
   if (i < fieldKeys.length - 1) {
      update.append(", ");
 update.append(" WHERE ");
 if (distkey > 0) {
    update.append("DIST KEY = " + distkey + " AND ");
 update.append(JdbcDBClient.PRIMARY KEY);
 update.append(" = ?");
 return update.toString();
```

```
-- Create the user table with 10 fields.
-- Number of hash pages needs to be adjusted as:
-- (Nubmer of rows per element) / 256
-- e.g. 10M rows/elem => 39062 pages
CREATE TABLE usertable(
  DIST KEY TT SMALLINT NOT NULL,
  YCSB KEY CHAR (24) NOT NULL,
  FIELDO CHAR (100) NOT NULL,
  FIELD1 CHAR (100) NOT NULL, FIELD2 CHAR (100) NOT NULL,
  FIELD3 CHAR (100) NOT NULL, FIELD4 CHAR (100) NOT NULL,
  FIELD5 CHAR (100) NOT NULL, FIELD6 CHAR (100) NOT NULL,
  FIELD7 CHAR (100) NOT NULL, FIELD8 CHAR (100) NOT NULL,
  FIELD9 CHAR (100) NOT NULL,
  PRIMARY KEY (DIST KEY, YCSB KEY)
UNIQUE HASH ON (DIST KEY, YCSB KEY) PAGES = 39062
DISTRIBUTE BY HASH (DIST KEY);
```