Java Puzzle Ball Game Setup / Troubleshooting

System Requirements for Java Puzzle Ball Game:

Oracle's implementation of **Java 8, 9, or 10** will run Java Puzzle Ball. Java Runtime Environments (**JRE**)s can be found here: http://www.oracle.com/technetwork/java/javase/downloads/index.html. If you're using a non-Oracle implementation of Java, or Oracle Java 11 and higher, you'll also need OpenJFX. Why the extra download? Java Puzzle Ball is written in JavaFX, which has recently been decoupled from the standard JDK.

How to run the game:

1. Install the JRE on your system.

2. Locate **`JavaPuzzleBall.jar`** that you have downloaded.

3. Double-click **`JavaPuzzleBall.jar`**, and the game should launch.

Troubleshooting:

1. If the game fails to launch, open a terminal (Linux) or CMD (Windows), and enter the following, replacing <jar directory> with the appropriate file location (note that "/" becomes "\" under Windows):
   ```
   java -jar <jar directory>/JavaPuzzleBall.jar
   ```

2. If the game still fails to load enter the following in the terminal or CMD window to check the java version:
   ```
   java -version
   ```

   The version number reported should be at least 1.8. If the version reported is not 1.8, you may have more than one Java runtime on your system.

3. Find the path to the **JRE8** bin directory and add this before the java command. Enter the following on one line (only press return when you have typed the entire command):
   ```
   <path to JRE8 bin directory>/java -jar
       <jar directory>/JavaPuzzleBall.jar
   ```

   Note that the path will be different depending on the operating system used on your system.